



Algorithms for Multi-criteria optimization in Possibilistic Decision Trees

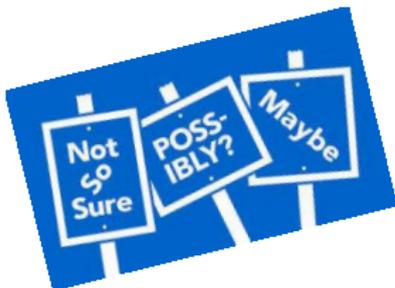
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Context



Multi-criteria optimization in Possibilistic Decision Trees



How would you like to choose your best friend -
by her looks, her dresses, color of her shoes or her hair-do?

Multi-criteria decision making (Without uncertainty)

MCDM aggregation

- Let C a set of criteria, $u_i(x)$ the utility of consequence x for each of them :
 - Disjunctive (**max-based**) aggregation : The satisfaction of the DM corresponds to the most satisfied criterion.

$$Agg^{max}(x) = \max_{i \in A} u_i(x)$$

- Conjunctive (**min-based**) aggregation : The satisfaction of the DM corresponds to the least satisfied criterion.

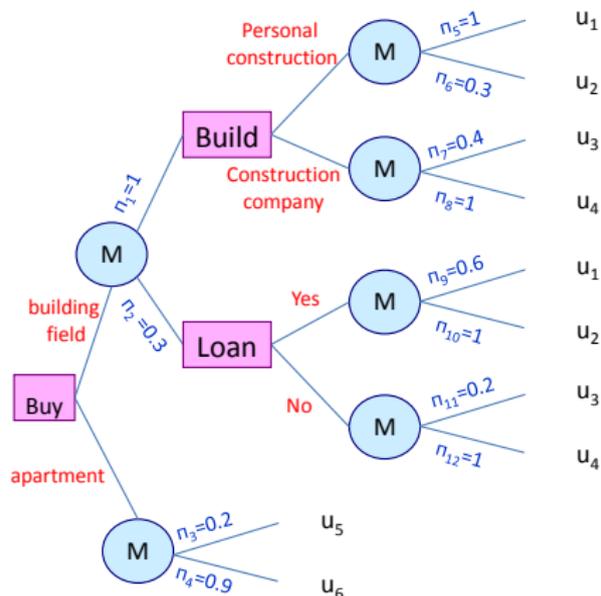
$$Agg^{min}(x) = \min_{i \in A} u_i(x)$$

When the criteria do not have the same importance, a weight (importance degree) w_i is associated to each of them

Possibilistic decision trees [Sabbadin et al., 1998, Garcia and Sabbadin, 2006]

- Explicit modeling of **sequential** decision problems
- Graphical component : \mathcal{D} , \mathcal{C} and \mathcal{LN}
- Numerical component : conditional **possibilities** and possibilistic utilities. ▶

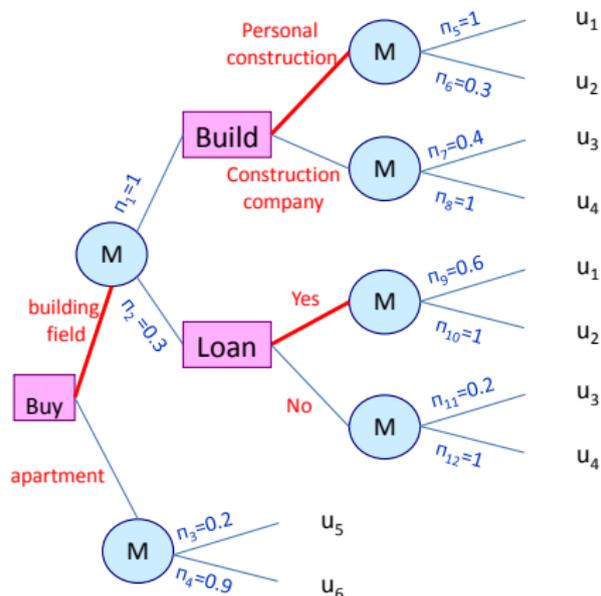
- Solving a DT → building a **A complete strategy**
- decision rules : U_{opt} / U_{pes}



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Possibilistic decision trees [Sabbadin et al., 1998, Garcia and Sabbadin, 2006]

δ^* is an **optimal** strategy w.r.t. a decision rule O , iff

$$\forall \delta \in \Delta, U_O(\delta^*) \succeq_O U_O(\delta)$$

Dynamic Programming

If the decision rule O satisfies

- **Transitivity** : $L \succ_O L'$ and $L' \succ_O L'' \Rightarrow L \succ_O L''$
- **(weak) monotonicity** : $L \succeq_O L' \Rightarrow \langle \alpha/L, \beta/L'' \rangle \succeq_O \langle \alpha/L', \beta/L'' \rangle$

then **Dynamic programming** may be performed.

Strategy optimization in possibilistic decision trees

Qualitative utilities U_{pes} and U_{opt} are transitive and monotonic.

\Rightarrow Strategy optimization in **polytime** using **Dynamic programming**.

Multi-criteria qualitative decision problem

 $\langle \mathcal{L}, \vec{w}, \vec{u} \rangle$

Given a set of consequence X , a set of criteria $Cr = \{1, \dots, p\}$ we denote :

- \mathcal{L} : set of possibilistic lotteries,
- $\vec{w} \in [0, 1]^p$: weighting vector,
- $\vec{u} = \langle u_1, \dots, u_p \rangle$: N vectors of p utility functions.

We have to consider

- 1 Optimistic or Pessimistic utility, (DM attitude w.r.t. **uncertainty**)
- 2 Min-based or max-based aggregation, (**Multi-criteria** aggregation)

Besides we have to...

Precise when the uncertainty have to be considered : **before** (*ex-ante*) or **after** (*ex-post*) performing multi-criteria aggregation.

Possibilistic Ex-ante utilities [Ben Amor et al., 2014]

Computing (pessimistic or optimistic) utility for each criterion j , then performs the multi-criteria aggregation.

- Pessimistic attitude

$$U_{ante}^{-min}(L) = \min_{j=1,p} \max((1 - w_j), \min_{x_i \in X} \max(u_j(x_i), 1 - L[x_i]))$$

$$U_{ante}^{-max}(L) = \max_{j=1,p} \min(w_j, \min_{x_i \in X} \max(u_j(x_i), 1 - L[x_i]))$$

- Optimistic attitude

$$U_{ante}^{+max}(L) = \max_{j=1,p} \min(w_j, \max_{x_i \in X} \min(u_j(x_i), L[x_i]))$$

$$U_{ante}^{+min}(L) = \min_{j=1,p} \max((1 - w_j), \max_{x_i \in X} \min(u_j(x_i), L[x_i]))$$

- Pessimistic attitude
- Optimistic attitude
- Aggregation function

Possibilistic Ex-post utilities [Ben Amor et al., 2014]

Computing the (conjunctive or disjunctive) aggregated utility and then consider the uncertainty (mono-criterion problem).

- Pessimistic attitude

$$U_{post}^{-min}(L) = \min_{x_i \in X} \max(1 - L[x_i], \min_{j=1,p} \max((1 - w_i), u_j(x_i)))$$

$$U_{post}^{-max}(L) = \min_{x_i \in X} \max(1 - L[x_i], \max_{j=1,p} \min(w_i, u_j(x_i)))$$

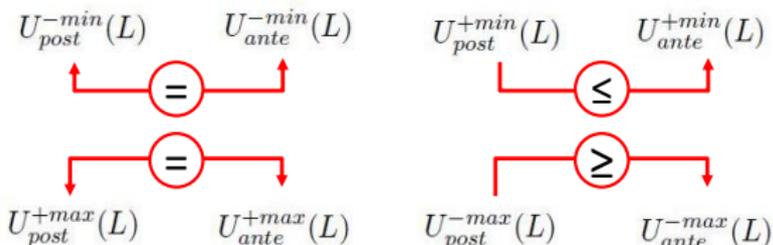
- Optimistic attitude

$$U_{post}^{+max}(L) = \max_{x_i \in X} \min(L[x_i], \max_{j=1,p} \min(w_i, u_j(x_i)))$$

$$U_{post}^{+min}(L) = \max_{x_i \in X} \min(L[x_i], \min_{j=1,p} \max((1 - w_i), u_j(x_i)))$$

● Pessimistic attitude ● Optimistic attitude ● Aggregation function

Correlation between decision rules [Ben Amor et al., 2015]

Homogeneous utilities U^{+max} and U^{-min}

$$U_{ante}^{+max}(L) = U_{post}^{+max}(L) \text{ and } U_{ante}^{-min}(L) = U_{post}^{-min}(L).$$

↪ ex-ante and ex-post approaches provide the same results.

Heterogeneous utilities U^{+min} and U^{-max}

$$U_{ante}^{+min}(L) \neq U_{post}^{+min}(L) \text{ and } U_{ante}^{-max}(L) \neq U_{post}^{-max}(L).$$

↪ U^{+min} and U^{-max} suffer from **timing effect**.

Problematic and objectives

Solving **sequential multi-criteria** decision problem under **qualitative** uncertainty.



- Multi-criteria Possibilistic decision trees (leaves labeled by a **utility vector**)
- Algorithmic solution and optimal strategy (depends on decision rules properties)
- Experimental study (empirical comparison between algorithms)

Can we use Dynamic Programming?

Decision rules properties and algorithms

<i>Decision Rule</i>	<i>Transitivity</i>	<i>Weak Monotonicity</i>	<i>Algorithm</i>
$U_{\text{opt}} / U_{\text{pes}}$	X	X	DynProg

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Ex-post utilities: $U_{\text{post}}^{-\text{min}} \quad U_{\text{post}}^{+\text{max}}$ $U_{\text{post}}^{-\text{max}} \quad U_{\text{post}}^{+\text{min}}$	X	X	Aggregation + DynProg

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Homogenous ex-ante utilities: $U_{\text{ante}}^{-\text{min}} \quad U_{\text{ante}}^{+\text{max}}$	X	X	Aggregation + DynProg

Can we use Dynamic Programming?

Decision rules properties and algorithms

<i>Decision Rule</i>	<i>Transitivity</i>	<i>Weak Monotonicity</i>	<i>Algorithm</i>
$U_{\text{opt}} / U_{\text{pes}}$	X	X	DynProg
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Homogenous ex-ante utilities: $U_{\text{ante}}^{-\text{min}} \quad U_{\text{ante}}^{+\text{max}}$	X	X	Aggregation + DynProg
$U_{\text{ante}}^{-\text{max}}$	X	-	?
$U_{\text{ante}}^{+\text{min}}$	X	-	?

U_{ante}^{-max} : Multi-Dynamic programming

$$U_{ante}^{-max}(L) = \max_{i=1,p} \min(w_j, U_j^-(L))$$

- A strategy δ_j^* that optimizes U^- for each criterion j .
- The one with the highest U_{ante}^{-max} is globally optimal (δ^*).

⇒ Multi-Dynamic Programming.

U_{ante}^{-max} : Multi-Dynamic programming (cont.)

Principle of the algorithm

- Consider the utility values of each criterion.
- Compute the pessimistic utility U_j^- by classical Dynamic programming.
- Return all optimal strategies and their corresponding values.
- Incorporate the weights of criteria.
- Choose the one that maximizes the U_{ante}^{-max} .

U_{ante}^{+min} : Branch and Bound

$$U_{ante}^{+min}(L) = \min_{j=1,p} \max(1 - w_j, U_j^+(L))$$

- Lack of monotonicity \Rightarrow Dynamic programming may be suboptimal.
- Explicit enumeration \Rightarrow Number of possible strategies is exponential.



Implicit enumeration via BB

- The use of bounds combined with the value of the current best solution enables the algorithm to implicitly eliminate sub-trees.

U_{ante}^{+min} : Branch and Bound (Cont.)

Upper Bound

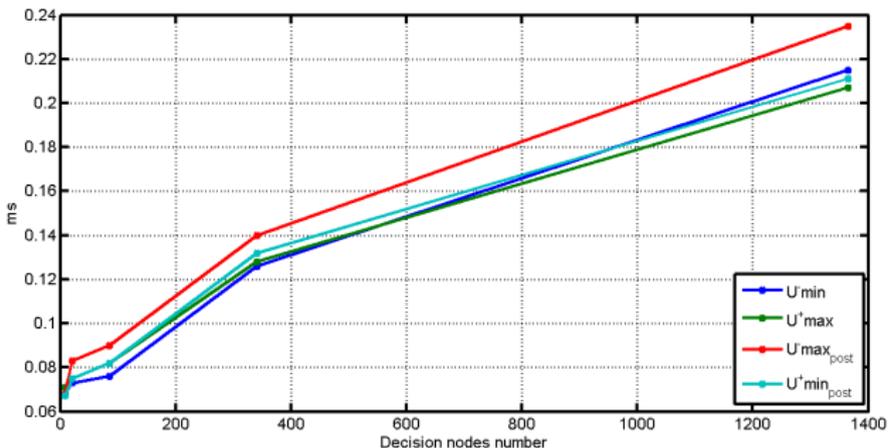
- Provides the best completion of the current strategy δ .
 - Builds a strategy δ_j for each criterion that maximizes the optimistic utility U_j^+ (using classical dynamic programming).
 - Selects the one that optimizes U_{ante}^{+min} .
- We can initialize the solution with strategy provided by dynamic programming.
 - ⇒ Reduce the algorithm's complexity

Experiments

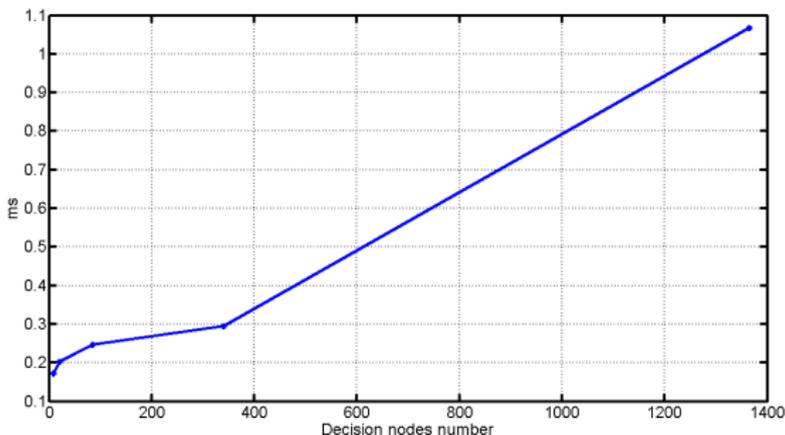
Data

- Randomly generated binary possibilistic trees
 - Number of criteria : 3
 - Horizon (seq) : 2,3,4,5, 6 $\Rightarrow |D| = 5, 21, 85, 341, 1365$
 - Utility values, weights and conditional possibilities are randomly fixed.
- Feasibility of the proposed algorithms.
- Quality of approximation (by dynamic programming).

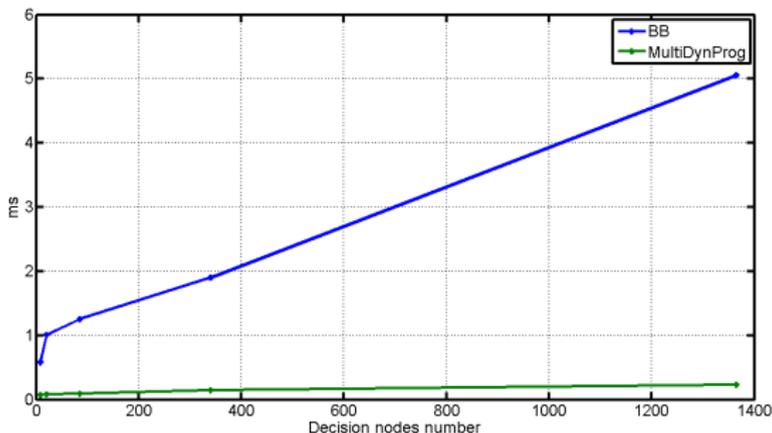
Ex-post utilities : Dynamic Programming



The CPU time increases **linearly** w.r.t. to the size of the tree.

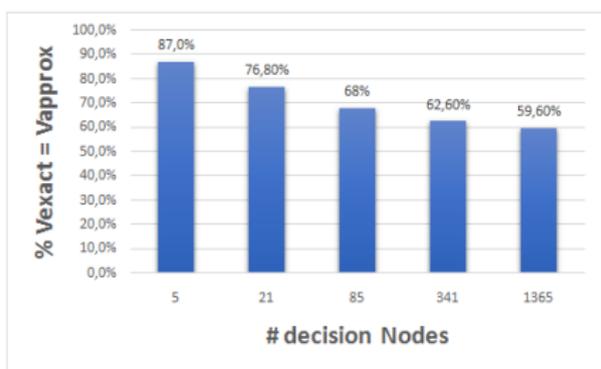
U_{ante}^{-max} : Multi-Dynamic Programming

The CPU time of Multi-Dynamic Programming is very **affordable**.

U_{ante}^{+min} : Approximation by DynProg

Approximation using Dynamic programming is **faster** than BB.

U_{ante}^{+min} : Approximation by Ex-Ante DynProg



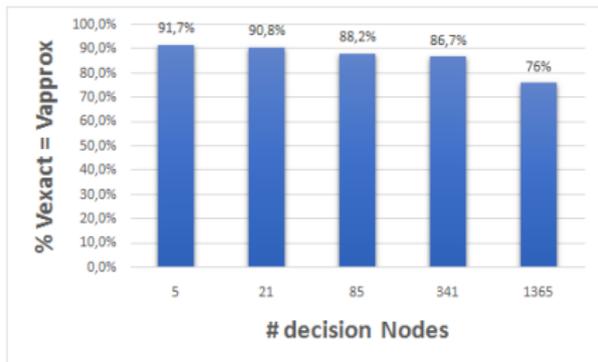
	Number of Decision Nodes				
	5	21	85	341	1365
$\frac{V_{Approx}}{V_{Exact}}$	0.97	0.95	0.94	0.93	0.91

- $\approx 70\%$ of cases BB optimal strategy is also ex-ante optimal strategy.

- The closeness value $\frac{V_{Approx}}{V_{Exact}} > 0.9$.

⇒ Dynamic programming can **find** a good strategy, even the optimal one.

U_{ante}^{+min} : Approximation by Ex-Post DynProg



	Number of Decision Nodes				
	5	21	85	341	1365
$\frac{V_{Approx}}{V_{Exact}}$	0.98	0.97	0.94	0.92	0.9

- $\approx 85\%$ of cases BB optimal strategy is also ex-post optimal strategy.
- Very good closeness value.

⇒ ex-post dynamic programming is **better** than its ex-ante counterpart.

Conclusion & Future work

Conclusion

- Multi-criteria optimization in possibilistic decision trees.
- Dynamic programming algorithm and variants :
↪ Ex-post utilities collapse to classical optimization w.r.t. U^+ / U^- .
- Multi-dynamic Programming to optimize U_{ante}^{+min} .
- Branch and Bound algorithm for U_{ante}^{+min} (costly algorithm)
↪ Dynamic programming is a good approximation for U_{ante}^{+min} .

Future work

- Provide a complexity study
- Multi-criteria optimization for more sophisticated decision models (Influence diagrams, Markov decision models,...)
- Consider other (possibilistic or not) decision rules to express uncertainty.

Possibilistic decision making

[Dubois and Prade, 1988a, Dubois and Prade, 1988b]

- **Possibilistic distribution** : $\pi : \Omega \rightarrow L = [0, 1]$
- **Normalization** : $\exists s \in S, \max_{s \in S} \pi(s) = 1.$

- **Possibilistic lottery** : $L = \langle \lambda_1/x_1, \dots, \lambda_n/x_n \rangle$

λ_i : Possibility degree to obtain outcome x_i .

Qualitative utilities [Dubois and Prade, 1995, Dubois et al., 2001]

- Possibility and utility scales are commensurate
- Pessimistic utility : $U_{pes}(L) = \min_{x_i \in X} \max(1 - L[x_i], u(x_i))$

Evaluates to what extent it is certain (necessary) that L provides a good consequence.

- Optimistic utility : $U_{opt}(L) = \max_{x_i \in X} \min(L[x_i], u(x_i))$

An optimistic counterpart of the pessimistic utility.

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